

# Learning Journey



## OPENING DOORS: PORTAL STORIES

	Learning Objectives	Not Yet	Some	Good	Exceeded
1	To identify themes using evidence from the text.				
2	To create a taster draft for Alice's fall through the tunnel.				
3	To modify our taster draft to include dreamlike qualities and some insight into Alice's character.				
4	To track & continue the mind movement of a key character.				
5	To write part of a story where the main character experiences mind movement.				
6	To make inferences about a character with reference to the text.				
7	To create a taster draft for Coraline's portal world.				
8	To edit a taster draft with focus and purpose.				
9	To plan our own portal story, using the common themes and conventions.				
10	To write our own portal story using intrigue and character viewpoint.				